Character Name	Player Name	Class/Level
Phoenix “Roy” Dark	Vizz	Soldier 4

Gender	Age	Height	Weight	Race	Current XP	Next Level
Male	26 years	Athletically Tall	Athletically Big	Sarien	6,220	**10,000**

Hair	Eyes	Size	Deity	Alignment
None	2	Medium	Gary Owens... or Chuck Norris?	Chaotic Neutral

Abilities			Temp Ability	
Ability	Score	Mod	Score	Mod
STR	16	**3**		**0**
DEX	17	**3**		**0**
CON	15	**2**		**0**
INT	14	**2**		**0**
WIS	10	**0**		**0**
CHA	5	**-3**		**0**

Statistics

	TOTAL	Base	Armor	Dex	Size	Nature	Deflect	Misc
AC	**15**	10	2	3	0			

	Base	Walk	Run
Speed	30 ft	**30 ft**	**120 ft**

Touch AC	Flat-Foot AC
13	**12**

	TOTAL	Base	Ability	Misc	Temp
Fort (CON)	**6**	4	**2**		
Reflex (DEX)	**4**	1	**3**		
Will (WIS)	**1**	1	**0**		

	TOTAL	Attack	Ability	Size	Misc
Grapple (STR)	**7**	4	3	0	

Hit Dice				
10	9	5	8	
CON Bonus	8	**TOTAL**	**40**	

Wounds/Current HP	Non-Lethal

Base Attack Bonus		
Base	Misc	Penalty
4	1	

	Main	Second	Third	Fourth	Fifth
Melee	**8**	0	0	0	
Missile	**8**	0	0	0	

	TOTAL	Ability	Misc
Initiative	**3**	3	

Dmg Reduct

Weapons

Name	Attack Roll	Damage Roll	Crit	Range	Weapon Type	Weight	Damage Type	Property/Size
Laser Pistol	1d20+Melee	1d6	x2	50 ft	Pistol	5.0	Energy	Small
Unarmed	1d20+Missile	2d4+STR	x2		Martial Arts		Non-Lethal	15% Stun

Armor

Name	AC Bonus	Max Dex	Penal	Speed	Type	Weight	Properties
Tuff-Weave Undershirt	2	6		30 ft	Light	5.0	

Shield

Name	Point Amount	Duration	Weight	Protection Type	Properties

Skills	Max Ranks Class/CC:				7.0	3.5	Funds		Other Wealth
Skill Name	**TOTAL**	**Ability**	**Rank**	**Mod**	**Misc**	**ACP?**	Buckazoids	**38**	
Appraise (UT)	**2.0**	INT		2					
Balance (UT)	**3.0**	DEX		3		Yes	**Class Features**		
Clean (UT)	**0.0**	WIS		0			1d10 + CON hit pts/level		
Climb (UT)	**9.0**	STR	6.0	3		Yes	2 + INT skill pts/level		
Computer Use (UT)	**2.0**	INT		2			Feat progression: Fast		
Decipher	**2.0**	INT		2					
Demolitions	**8.0**	INT	6.0	2					
Escape Artist (UT)	**3.0**	DEX		3		Yes			
Heal (UT)	**0.0**	WIS		0					
Hide (UT)	**3.0**	DEX		3		Yes			
Intimidate (UT)	**-3.0**	CHA		-3					
Jump (UT)	**9.0**	STR	6.0	3		Yes			
Know: Architecture	**2.0**	INT		2					
Know: Biology	**2.0**	INT		2					**Languages**
Know: Geo. & Mete.	**2.0**	INT		2					Standard
Knowledge: Physics	**2.0**	INT		2					Sarien
Knowledge: Planets	**2.0**	INT		2					Estrosian
Know: Planet ()	**2.0**	INT		2					Xenonian
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2					
Know: Planet ()	**2.0**	INT		2			**Feats**		
Know: Planet ()	**2.0**	INT		2			AP Light		**Racial Traits**
Know: Planet ()	**2.0**	INT		2			AP Heavy		Never Good or Lawful
Know: Planet ()	**2.0**	INT		2			AP Medium		+1 to all attack rolls
Know: Planet ()	**2.0**	INT		2			Class Skill (Stealth)		-2 INT
Know: Planet ()	**2.0**	INT		2			Martial Arts Lv1		-2 CHA
Know: Tactical	**2.0**	INT		2			Martial Arts Lv2		1 extra feat at 1st lvl
Know: Technology	**2.0**	INT		2			Point-Blank Shot		
Know: The Galaxy	**2.0**	INT		2			Rapid Shot		
Know: Weap. & Def.	**2.0**	INT		2			WP Big Guns		
Know: Xenology	**2.0**	INT		2			WP Melee		
Listen (UT)	**0.0**	WIS		0			WP Pistol		
Lockpicking	**3.0**	DEX		3			WP Rifle		
Perform (UT)	**-3.0**	CHA		-3					
Persuade (UT)	**-3.0**	CHA		-3					
Pilot	**3.0**	DEX		3					
Repair	**2.0**	INT		2					
Sabotage	**2.0**	INT		2					
Search (UT)	**2.0**	INT		2					
Sense Motive (UT)	**0.0**	WIS		0					
Spot (UT)	**0.0**	WIS		0					
Stealth (UT)	**7.0**	DEX	4.0	3		Yes			
Swim (UT)	**9.0**	STR	6.0	3		Double			
Theft	**3.0**	DEX		3		Yes			
Tumble	**3.0**	DEX		3		Yes			

Miscellaneous Gear Worn			
Item Name	**Location**	**Qty**	**Weight**
Clothes	Body	1.0	0.0
Beret	Head	1.0	0.0
Laser Pistol	Body	1.0	5.0
Weight of Weapons, Armor, & Gear Worn:		**15.0 lbs**	

Inventory Not Worn			
Item Name	**Location**	**Qty**	**Weight**
Translator	Inventory	1.0	2.0
Handcuffs	Inventory	3.0	2.0
Guts!	Inventory	1.0	1.0
Flashlight	Inventory	1.0	1.0
Master Keycard	Inventory	1.0	0.0
"Medicines"	Inventory	1.0	1.0
LeGuinness Stout	Inventory	4.0	0.8
Dirty underwear	Towel	1.0	1.0
Towel	Inventory	1.0	1.0
Antacid	Inventory	1.0	0.0
Pelvis Brelsford Stalagmite Tip	Inventory	1.0	5.0
everal Bundles Fake Seawee	Inventory	2.0	1.0
Fish Food	Inventory	1.0	0.0
Water Wings	Inventory	2.0	1.0
Several Bars of Soap	Inventory	1.0	2.0
Several Bottles of Shampoo	Inventory	1.0	3.0
Rebreather Mask	Inventory	1.0	3.0
Bag of Cereals	Inventory	3.0	1.0
Can of Beans	Inventory	1.0	1.0
Roll of Toilet Paper	Inventory	2.0	0.0
Signalers	Inventory	4.0	0.3
Laser Pistol	Inventory	1.0	5.0
Mask	Inventory	1.0	2.0
Duct Tape	Inventory	1.0	1.0
l Astro Chicken Cereal Bowl (	Inventory	1.0	0.0
cial Astro Chicken Cereal Spo	Inventory	1.0	0.0
Total Weight of Gear Not Worn:		**46.2 lbs**	
Current Weight:		**61.2 lbs**	

Load-Based Statistics (all weight in lbs)						
Light (zero to)	**Med** (light to)	**Heavy** (med to)	**Overhead** (Max Load)	**Off Ground** (Max Load X2)		**Push** (MLX5)
76	153	230	230	460		1,150
Wear Pack?		**Load**	**Max Dex**	**Penal**	**Speed**	**Run**
Yes		**Light**		0	30 ft	120 ft

Notes
Slim Golganis = Fronzel Neekburm, ROOM 208
Point Blank Shot = IF I shoot at someone at 15 ft or
nearer THEN +1 attack and +1 damage
Martial Arts LVL2 = 2d4, non-lethal damage, no AOO,
15% to stun for a round if fail a FORT save
DC 15 + my level
Stunned = A stunned character cannot act, loses his
Dexterity bonus to AC, and suffers a -2 AC penalty.
When I gain a level, add the new HD and CON bonus
to my current HP, so you don't look like a total retard
next time I'll gain a level.
Rapid Shot = 1 Additional ranged attack, at BAB.
All attacks suffer a -4 penalty. Full-Round Attack.
Not with Big Guns and Thrown Weapons

Appearance & Marks
Name - Phoenix "Roy" Dark; Age - 26; Sex - Male;
Race - Sarien; Hair - None; Eyes - 2, on face;
Height - 6' 4"; Weight - 150lbs;
Tattoos - Back, right elbow, representing a Sarien
face with a beret, cigar, knife and big guns,
"Roy, age 27" in the legend.
Scars - Wedgie marks, thank to outright unskilled
teleportation engineer wannabe.
Occupation - Freelance Bounty Hunter.
Other informations - Often seen with white mask,
beret, cigar, alcohol bottle, velvet metallic gangster
bulletproof Hawaiian body armor and usually
accompanied by the sneaky "There's a bad guy in
your hotel room, James!" James Bond theme.
If seen - Offer him a cigar and some strong alcohols
hugs and kisses if lady, then don't bother him again

Mannerisms
Revengeanceful
Opportunistic

Places Lived in and Visited
Big Momma Dark's house
The street
The Sarien Battle College
The Chi Epsilon Nu Omicron Nu
Beta Iota Tau Epsilon Sigma Fraternity
The Time Space coordinate where Roy was known
as, 'The Renegade'
Made brief appearance in 'Space Academy 4:
Sariens on Patrol' and some other Z rated movies
A dirty apartment on Polysorbate LX
The Contrived Extravagance
Stranded on JNC-92F-34 (AKA Bob)

Phobias
You'll have to think about a real cool totally absurd and
hilarious phobia for me, I know you'll hate me for this
but every cool guys have one, like BA Baracus in the
A Team. "I pity the fools!"
Note to self, don't ever drink milk.

Friends
Raymond E. Feisterbrau
Samuel Douglas Adams
Major Kirin
Harlon Aleison
Beers Anthony
Marion Zima Bradley
H.P. Lovedraft
Kilgore Stout
Meister Brautigan
William Gibson

Enemies
Slim Golganis, Professional running man (Nemesis)
Sariens responsible for lost bounty (Major annoyances
The Sarien guy who leads said Sariens (Nemesis)
Packrats (Minor annoyances)
Cobalt (Delayed 'till he capture Slim for me)
Rancid (Annoyance, Terminated by MP-X301 on day 2
Molok (Annoyance)
Terminated (1 out of 7)

Biography