

Character Name			Player Name			Classes	
Vizz			Zargaist			Barbarian	1
Gender	Age	Height	Weight	Race	XP Total/Next Lvl		
Male				Half-Orc	1,000		
Hair	Eyes	Size	Deity		Alignment		
Black		Medium			Neutral Good		Level 1

Abilities			Temp Ability	
Ability	Score	Mod	Score	Mod
STR	19	4		0
DEX	17	3		0
CON	14	2		0
INT	7	-2		0
WIS	12	1		0
CHA	12	1		0

Statistics							
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	TOTAL	Base	Armor	Shield	Dex	Size	Nature	Deflect
AC	16	10	3	0	3	0		

	Base	Walk	Run	Touch AC	Flat-Foot AC
Speed	40 ft	30 ft	120 ft	13	13

Hit Dice				
12				
CON Bonus	2	TOTAL	14	

	TOTAL	Base	Ability	Magic	Misc	Temp
Fort (CON)	4	2	2			
Reflex (DEX)	3	0	3			
Will (WIS)	1	0	1			

	TOTAL	Attack	Ability	Size	Misc
Grapple (STR)	5	1	4	0	

Wounds/Current HP	Non-Lethal

Spell Resist

Base Attack Bonus		
Base	Misc	Penalty
1		

	TOTAL	Ability	Misc
Initiative	7	3	4

Dmg Reduct

	Main	Second	Third	Fourth	Fifth
Melee	5	0	0	0	
Missile	4	0	0	0	

Weapons								
Name	Attack Roll	Damage Roll	Crit	Range	Weapon Type	Weight	Damage Type	Property/Size
Crowbar	1d20+1	1d6+4	X2		Improvised	5.0	Bludgeoning	
Dagger	1d20+5	1d4+4	19/X2	10 ft	Simple	1.0	Pierce/Slash	Light Melee, M
Greatsword	1d20+5	2d6+4	19/X2		Martial	8.0	Slashing	Two-Hand, M
Unarmed	1d20+5	1d3+4	X2		Simple	0.0	Bludgeoning	Non-Lethal, M

Armor								
Name	AC Bonus	Max Dex	Penal	Speed	Type	Weight	Spell Failure	Properties
Hide armor	3	4	-3	30 ft	Med	25.0	20%	

Shield							
Name	AC Bonus	Max Dex	Penal	Weight	Spell Failure	Properties	

Miscellaneous Gear Worn			
Item Name	Location	Qty	Weight
Backpack	Back	1.0	2.0
Belt Pouch	Belt	1.0	0.5
Weight of Weapons, Armor, & Gear Worn:			41.5 lbs

Funds		Other Wealth
Platinum		
Gold	2	
Silver	2	
Copper	8	

Class Features		Languages
Never Lawful		
Hit die: d12		
Lvl 1 skill: 4 + INT mod x 4		
Skill pts/lvl: 4 + INT mod		
Illiteracy		
Fast Movement		
Rage 1/day - 7 rounds		

Inventory Not Worn			
Item Name	Location	Qty	Weight
Bedroll	Backpack	1.0	5.0
Bullseye Lantern	Backpack	1.0	3.0
Chalk	Backpack	1.0	0.0
Dagger	Backpack	3.0	1.0
Hemp Rope (50 ft.)	Backpack	1.0	10.0
Oil (1-pint flask)	Backpack	5.0	1.0
Sack	Backpack	1.0	0.5
Soap (per lb.)	Backpack	1.0	1.0
Tent	Backpack	1.0	20.0
Trail Rations	Backpack	6.0	1.0
Traveler's outfit	Backpack	1.0	5.0
Total Weight of Gear Not Worn:			58.5 lbs
Current Weight:			100.0 lbs

Feats	Racial Traits
Improved Initiative	+2 STR -2 INT -2 CHA
Light Armor Proficiency	Darkvision
Martial Weapon Prof.	Orc Blood
Medium Armor Prof.	Favored Class:
Shield Proficiency	Barbarian
Simple Weapon Prof.	

Load-Based Statistics (all weight in lbs)					
Light (zero to)	Med (light to)	Heavy (med to)	Overhead (Max Load)	Off Ground (Max Load X2)	Push (MLX5)
116	233	350	350	700	1,750
Wear Pack?	Load	Max Dex	Penal	Speed	Run
Yes	Light		0	40 ft	120 ft

Notes

Stop messing around with the lantern, you can see in the dark.

Be more unpredictable, chaotic and revengeanceful.

Taking prisoners is for sissies.

Anyone trying to hurt the little brown-haired lady must die.

No more grapple, we don't want Brian to ban us from the sessions.

Lined area for additional notes.

Biography

Vizz's mother died during his birth. Vizz grew up on temperate grasslands, near the ocean. He was raised by his sister named Jydv in a tribal community far from other civilizations. In his childhood, Vizz witnessed the horrors of war up close. During this time, Vizz's temperamental attitude surfaced, and influenced the way people looked at him. Vizz applied to a band of adventurers and was accepted as an apprentice. At a mature age, Vizz set out to explore the world. Vizz has some good friends, Ascii and SlowIdent. He'd give his life for 'em.

Goals: Protect Ascii, SlowIdent and the brown haired lady wherever Brian the DM decide to bring 'em.